



THE **JACG** **THCC** NEWSLETTER

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THE JERSEY ATARI COMPUTER GROUP

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MARCH 1991

FROM THE EDITOR'S DESK

Well, it seems I'm suffering from writer's block this month. It's getting so filling up these 40 lines or so on the front cover of the newsletter is the hardest thing to write each month.

I mean, normally I use this column to beg and plead for articles or whine about something that's not quite right. But the officers are churning out their articles as usual and nobody else is writing as usual, so what else can I say. No sense writing 50 times in a row, "WE NEED MORE ARTICLES" like a Bart Simpson doing punishment. At least it looks like I'm right in my assesment of Ed Salvesen as Rookie of the Year with two more articles following his initial debut last month. And I can count on steady Joe Hicswa as always. I find it amusing that there are people who don't have time to write articles for the newsletter, yet still find time to write letters on political commentary to Dave Noyes (see his article elsewhere). Go figure.

Let's see... that takes me two thirds down the page. Hmm... Need something to fill out the page. Well... OK I see Calgary versus St. Louis in the Campbell Conference finals and the Rangers versus Buffalo in the Wales with the Blues taking the whole shebang over the Rangers. (Now I'll probably get angry mail from Stan Fischler!)

DAVE

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Z * NET SECTION

CALENDAR OF EVENTS

NEXT MEETING:

APRIL 13th, 1991

10:00 AM TO NOON

FLEA MARKET Before Meeting

Software Spectrum

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ATARI software and hardware at competitive prices.
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Many items sale priced - discount to JACG members.

GENERAL FEATURE

PRESIDENTIAL PONDERINGS II *by Joe Kennedy, President, JACG*

After so often badgering you about volunteering to help, I am happy to talk to you after the last meeting. Everytime we asked for a volunteer somebody responded. What a great feeling! In Joe Hicswa's article you'll find all of these people mentioned (with the exception of Ed Salvesen who agreed to take over selling the 8-bit PD Library disks before the meeting just after the last meeting). Please don't just let a mention in the newsletter be the thanks for these people. Get up and thank them personally! My thanks goes out to all of these people and I hope that you add yours too! A special thanks goes to Bill Garmany, Jr. who faithfully sold the 8-bit disks for several years before each meeting.

AIM - Atari Interface Magazine - an all Atari magazine that you can subscribe to for an extremely low rate. How? Contact Jon Polonez either on the JACG BBS or at the meeting. If Jon gets enough suppliers, he will be able to get a group rate for the subscriptions. So if you're interested contact Jon.

Speaking of the JACG BBS, give it a call. If you're a 16-bit user, you'll find a lot of files. In fact there are many new files every week. If you're an 8-bit user, you'll find that all the files have been reduced to a security level of 1000. As a member of the JACG this doesn't affect you directly, because you've always had access to all the files that have been uploaded for the board. However we're hoping that by giving access to the 8-bit files for all the registered users of the BBS, we will stimulate more usage and more uploading of PD files. In any case 8- or 16-bit users should try to use the message base. If the topics there aren't sufficient to cover what you want to say, leave some

mail for the sysops and it will probably be added. Give it a try!

We're goin' on SAFARI!!

When? In June.

Where? Bell Labs of course!

What are we gonna' see? I dunno.

Why? Because nobody has volunteered yet. So think about what you do on your computer and what you could show during the safari and then let Dave or Dave-Dave oops Dave A. (Sorry Dave but I really think Dave-Dave is better.) [EDITOR'S NOTE: Ahh... But that's only because you forget the exclamation point, as in Dave A! And while I'm in Editorial mode, put me down to do at least a demo.] know so that they can plan the best safari ever.

Well that's it about it for this month. Just a last reminder, if there is anything you think might make the JACG better for you let us know. It's the only way we can make it better for you!

8 - BIT FEATURE

8 - BIT VICE PRESIDENT'S REPORT *by Dave Arlington, 8-bit VP, JACG*

Well, I know last month I said I would be back this month in this column with all the latest happenings in the 8-bit world. Unfortunately, there just isn't that much new to report. I was late this month unpacking the computer and in the time I had I didn't get much exploring time in.

I did notice there wasn't anything that really caught my eye on GENie this month and of course, we all know the prospects of my getting to report on new commercial software for the 8-bit that was released this month.

However, I did sort of have two reawakenings this month. This, of

course, goes back to previous statements of mine that 8-bit owners are going to have to go back to their roots to continue receiving full value out of their machines.

The first thing that happened was I noticed a message on the JACG BBS about an 8-bitter looking for a program to catalog his baseball cards. Our wise president (his wisdom being one of those qualities that lets him be president) told him that SYN-FILE would probably suit his purposes.

Well, it was one of those times when you feel like wearing a sign that says KICK ME, I'M STUPID. You see, I started collecting hockey cards again this year after a long time away from the hobby. Anyway, I had been in the process of trying to complete 5 different sets of cards and I had tons of hand scribbled lists and half sheets of paper with the cards I was looking for. It never crossed my mind until Joe's message, that SYN-FILE would be perfect for my purposes. So I spent a couple hours typing my random pieces of paper in and now I can tell you exactly what 4 cards I need to complete the Topps sets, exactly how many Brett Hull cards are in each set and what their numbers are. (And with 16 Brett Hull cards spread out over five sets, you can see why a computer is needed to keep track of all of them!) Of course, I can print out printed up-to-the-minute lists of what I need for all the card shows I go to these days.

The point being, of course, sometimes after as long a time as I have been involved with my computer, you tend to forget just how useful it can be for many practical tasks, things you forget are better done on a computer.

The other reawakening I experienced this month has to do with an 8-bit BBS, Blank Page BBS, (201) 805-3967. One of the first peripherals I bought (even before I bought a disk drive) was a 300 baud MPP-1000E modem. It came with a

cartridge and you didn't need a disk drive to use it. This was around 1982 or 1983. I was really amazed when I discovered the world of BBSs. It was like a whole sub-culture of people out there that no one was aware of. I soon became an active member of about 20 BBSs, reading literally 100s of messages a day and eagerly checking each board for mail. On days I could not get through to a certain BBS to check my mail, I would go nuts.

This was back in the days before such creatures as co-sysops existed and SysOps were regarded by us mere users as wonderful gods. When this one guy who ran a BBS invited me to his house one time, it was like receiving a hand engraved invitation from the Queen of England. However, meeting him convinced me that SysOps were just regular people like you and me. In fact, maybe they are nuttier than you and I once you see how much work is involved. Once I saw being nutty was a qualification of being a SysOp, I soon became one myself. I ended up running a BBS for three years until I moved to a new house. I met a lot of wonderful people in my BBS period including a lot of closet female computer users. It seems BBSing, social activity that it is, draws a higher percentage of female computerists than any other facet of the computer hobby.

Nostalgia being what it is, visiting the Blank Page BBS for the first time was a delightful throwback to my Buffalo BBS days. Not throwback in the technological sense, as BP BBS is run with the newest FOREM XE BBS software, a far cry from the hacked up BASIC AMIS BBS software we used to run. o, it was a throwback in the sense that there were all those cool ATASCI graphics characters drawings. Lots of message bases with lots of messages to read. And I'm sure lots of files to download although that's not a big priority for me. And the message bases have something we never did; they are networked with other Atari 8-bit BBSs all across the country.

Now I'm not trying to slight the JACG BBS in any way and I'm sure a lot of 8-biters are saying "What took you so long?", but the point is if you're looking for an all 8-bit BBS with tons of 8-bit messages from lots of 8-bit users, then big Dave says, "Check it out!" And if you don't even have a modem, you're really missing out on a great part of the computer hobby!

8 - BIT FEATURE

8 - BIT PD LIBRARIAN'S REPORT

by Sam Cory, 8-bit PD Librarian, JACG

Our JACG President has asked me to pick out four Shareware or Freeware persons who have contributed files or programs we have used. They will be awarded a cash check from JACG in recognition of their contribution towards keeping the 8-bit alive. As time goes on I will be selecting one to honor for each month when german. Since some are prolific, their names will appear more than once. This is our small attempt to encourage these dedicated people to more efforts in our favor. Since there are no restrictions placed upon who I shall choose, the first four which brings us up to date are:

Bob Puff;
Ronnie Richie;
Dave Arlington;
Kris Holtegaard.

No, I am not doing Dave a favor. He contributed two files which you have been offered.

The Pres also requests we offer more disks each month to open up the backlog mainly contributed by Neil Van Oost, Jr. He spent many hours on Genie, Compuserve, and other BBSs without compensation (about \$75 a month for a couple of years) to give us this buffer. Most of these disks will be as downloaded. I can not take the time to test the disks any further than making sure they have product and a directory for the labels. Most are pure files

both compressed and uncompressed without any DOS. To meet the general needs, they will be placed on single density dos 2 or 2.5 formatted disks where possible. This will be identified on the labels along with most of the file names. You will find repeats since I will not try to run compares with our JACG library or with any of these disks.

The only other fact is I will try to make sure of is that none of these repeat our present 8-bit library (full disks) when it has been selected from this store. I will try to get out 2 DOM a month. If we see there is a good purchase response I will try to increase the DOMs to three.

Contrarywise, little response and we revert to a single DOM. You will be the driving force. This way we will find out how eager you are to support the 8-bit. Are you up to the challenge??

This month we present: JACG #221D from a club, M.A.G.I.C. Their Aug, 1990 DOM, and JACG#222D from the magazine PAGE 6. We obtained JACG#221D from Alex Pignato of Ol' Hackers who is exchanging with them.

JACG#221D

Thanks to M.A.G.I.C. Here are some notes about the disk. I will try to give these for any disk when spoon fed.

Side 1:

Laural & Hardy - what else! ASCII Pics.
4th of July demo.
Convert between U S and Metric.
MISSION Helicopter game.
File copy pgm.
TEMPLE - text adventure.

SIDE 2.

Binary file article.
CRAFTLBL clothes label.
DISKBASE database no docks.
EYETIGER music AMS.
M.A.G.I.C their PS ICON.

STMOUSE 8-bit driver.
SUMISSION JOYSTICK GAME.
TOS semi gemlike joystick.
TOUCHTABLET driver.

JACG#222D

SIDE 1.

A LOT OF SPARTA DOS.
ARC, ARCMATE, ARCREAD, ARCX, DCOUNT,
DS, LL, UPGRADES.

SIDE 2.

SPARTA DOS
DIRC, KEYEDIT, LIBRARY, LIBRARYX,
PFKEYLST, PFKEYSWP, SINIT, SPARKEY,
SUPERKEY, TEST256K, VBASIC, XDEL.
DOCS FOR ALL FILES.

There is a special Disk set(2) by
Kris Holtegaard called DATAGRAF. This
consists of three sides for \$25. Kris
is among the last of BASIC programmers.
He deserves support only if you want
8-bit programming to continue. Our Pres
will give a demo of this business
manager. Has files and tools for data
messaging, message movement, printer
options, and invoicing.

GENERAL FEATURE

FEBRUARY MEETING NOTES

by Joseph E. Hicswa, JACG

Saturday, February 9 was a fine
day to attend our JACG meeting at AT&T,
Bell Labs in Murray Hill. The morning
was clear and frosty. It made for an
invigorating motorcycle ride clad in my
winter bundling and ski mask. About 40
members made the trip.

On my walk to the auditorium I met
Robert (Bob) Zoppi of Verona returning
to the parking lot with a purchase he
just made--an EPROM PROGRAMMER for \$3.
He explained that it allows him to put
programs on chips. Bob has an ATARI
800XL and 130XE at home with 810 and
1050 drives, both HAPPY. He also uses
an INDUS drive. SYNCALAC is his
favorite program. Bob is looking for a

program or way to utilize the extra 64K
in his 130 when running SYNCALAC. If
anyone can help, share the info with me
and it'll be passed on to Bob.

As usual, the Flea Market was
doing a brisk business - sellers
trading bargain SOFT ware for HARD
cash. Five dollars got me a package of
over 20 8-bit disks loaded with PD
programs. Who says there's not enough
software for the 8-bit?

At a table offering free magazines
and paraphenalia I met Andrew Nemchick
of Iselin who attended for the first
time after seeing a copy of our
newsletter at SOFTWARE SPECTRUM in
North Plainfield. (See their ad). Mr.
Nemchick matriculates at Kean College,
majoring in music education. His minor
is computers. Andrew has both an ATARI
800XL and 1040ST. His favorite program
is NOTATOR, a midi music program. Andy
is a freelance musician. He plays at
private parties, also with various
bands and is single.

January meeting was a snow job so
we got two newsletters - January and
February issues. Gary Gorski gave us a
free copy of TELECOMPUTING, a
bi-monthly published by GALAXY TELECOMM
CORPORATION, Albuquerque, NM with a
cover price of \$3.95. Modem number is
(305) 583-7808. The magazine is
focused towards BBS and modem users.
Feature article in this issue was "How
to call long distance without going
broke". Publication departments
include TUTORIAL, PRODUCT REVIEW, BBS
SOFTWARE REVIEW; SHAREWARE REVIEW,
FEATURES (Articles by excellent
writers).

President Joseph Kennedy opened
the Question/Answer period and the
first was about ATARI Magazines
refunds. One member said he got his by
writing directly to Larry Flynt.

Another member told us about his
errant disk drive: ready light goes on
but nothing happens. Since no one
could help, he was directed to the
repair ads in our newsletter.

DISK MASTER would not boot up for a member. He was told to try TRANSLATOR or disable BASIC when booting up.

It was suggested that accumulated magazines and newsletters be donated to local, public libraries. NOTE: Some members learned computers on ATARIs in school. Donate magazines to your school, buy a newsletter gift subscription.

President Kennedy introduced volunteers Thomas Graf and Joseph Roborecky who will hereafter prepare auditorium stage for our demos.

NOTE: Mr. Graf traveled that snowy day in January to attend the meeting that was cancelled. Man! that's dedication and determination. Nothing was going to stop Tom from attending a JACG meeting. God bless you Thomas. (See President's February message about cancelled meetings.)

Another volunteer is William (Bill) Schroth who will be in charge of interclub newsletters. To learn what's going on in other clubs, see Bill at our meetings. Other club newsletters contain a wealth of info--reviews, programs, shortcuts, programing aids, and other nice tidbits. It's like reading magazines and tutorials for free. Because of rising postage rates, copies of our JACG Newsletter sent to other clubs will no longer contain the Z-net supplement. It is believed Z-net is easily obtainable by other clubs.

Our thanks to Michael (Mike) Hochman for reassuming Membership chairmanship. Mike reported the following list of new and renewal members:

| NEW | RENEWAL |
|--------------------|-------------------|
| Deitrich Gewissler | David Arlington |
| Jeffery Herrmann | Edward C. Betzler |
| Edward Salvesen | David Dvorin |
| | Donald Forbes |
| | Joseph E. Hicswa |
| | Carsten Martensen |

Arthur Naysmith Jr.
Thomas Reilly
George Sandford Jr.
Daniel Shanefield
Edward H. Wyatt

Welcome aboard. We have it here at Jersey Atari Computer Group!

BBS SYSOP Gary Gorski wants to know why there are not more 8-bitters using our JACG BBS. If there's some problem or reason you are not logging on, call or write to Gary. (Address and number on rear page of newsletter). Mr. Gorski explained clearly and thoroughly the priorities of JACG Bulletin Board Services for members and non-members. It is hoped he puts it in writing to be published in our newsletter. Mr. Gorski also described how to locate various BBS files.

Bruce Babien of Bayonne volunteered to list and arc all BBS files so Gary can edit them for the BBS library. Thank you Mr. Babien!

FINANCIER JACK RUTT gave a favorable Treasurer's report which is printed elsewhere in this issue. Jack is doing a grand job balancing our JACG budget. Perhaps he is needed in Trenton or Washington to balance State and Federal budgets.

Editor and 8-bit VP David (Dave A!) Arlington is a taskmaster who demands more 8-bit demos and newsletter articles. We just have to do it--put on demos and write articles. Dave then gave a brief discourse about newsletter and 8-bit demos. One simple paragraph is a start. Let Arlington know what you have, what you will show. His address is on back page.

16-bit VP David Noyes described some magazines from the United Kingdom (England) who offer discounts to JACG members. The mags come with disks. He quoted an item from BYTE and described the 16-bit DOM. Dave needs 16-bit demos. When you describe, explain a program to family member or friend, do it for us also at a meeting. It doesn't

have to be the whole program, just a segment will do.

At the 16-bit Demo period, VP Noyes gave us a run down on several types of laser printer papers then booted some files from the 16-bit DOM. He also showed a commercial YATZEE package and a PD program "SADDAM SHOOT" in which you try to knock You Know Who off his ass (donkey). Dave told us about the new store hours for Gemini; also, SOFTWARE SPECTRUM gives discounts to members who show their card.

16-bit Librarian John Dean reiterated that he wants glitched 16-bit JACG library disks returned to him for repair or replacement. You must tell him what problem you encountered. VP Dean also seeks 16-bit PD and SHAREWARE programs for the library. Send a copy or part of your library to John. His address is on back page.

If you like to program, share it with a V.P.. If not a quality product, it might be passed on to an advanced programming member to be enhanced. VP Dean is combining ST & STE extractions of arc'd files.

President Joseph Kennedy explained that an AT&T employee must be present before the auditorium can be opened for our meeting. David Noyes had been making those arrangements. Sometimes it is difficult for Dave to arrive early. Joseph asked if other employee-members attended. Mr. Edward Bresnowitz was there. He and Dave will work out details for our meeting auditorium openings. If similar members wish to assist them, contact Mr. Noyes at meeting or his address listed on back page.

Past 8-bit VP Neil Van Oost told us about an ATARI member in Australia who read a copy of our newsletter and learned about the work Mr. Van Oost has been doing with Daisy Dot 3 (DD III). As a result, some of Neil's works are incorporated in the new manual and a copy shipped to Australia. How about that! We have outstanding members in

our group who are available to help any and all of us anywhere. Look them up at a meeting.

8-bit demo STAR FLEET I was shown to us by Mr. Edward Salvesen of Kearny, a new member. The program, a strategy game, is well documented, not copy protected and challenging. Ed's proficiency showed how easy he could outwit the bast..ds, rack up scores and earn promotions in Star Fleet. Games may be saved to be continued at a later date.

For personal reasons Bill Garmany Jr. will no longer handle 8-bit disk library sales. So guess who immediately stepped forward--Ed Salvesen. That new member is willing to carry a heavy load.

With members who pitch in like the two Eds, Tom, Bruce, Bill, et al, JACG is making the computer world sit up and take notice.

Door prizes were many, mainly 8-bit software and manuals. I lucked out with PAGE DESIGNER by Xlent Software and 3-D SUPERGRAPHICS by United Software of America.

See you April 13. Bring a friend.

16 - BIT FEATURE

WELLTRIS Review
by Ed Salvesen, JACG

For those gamers who enjoyed TETRIS and are ready for the sequel, I give you WELLTRIS! This game was designed by Alexy Pajitnov, the author of Tetris, and introduces a three-dimensional perspective to the popular mind boggler!

Your view is over the center of a squared 'well'. At a given moment, a piece, as in Tetris, begins cascading down a randomly selected wall. When it reaches the bottom, if not blocked, it will wrap around onto the wall floor and continue in the same direction (per

se) until it is blocked by another piece or wall. As in Tetris, you must create an unbroken line between any two opposite walls on the well floor to get a bonus plus make that line disappear to create room for more pieces.

If any piece is blocked such that any part remains on the wall when it stops, then that wall turns red and is a 'dead zone' during the plays of the next three pieces. A piece will never appear on a red wall. If all of the walls are red when a new piece is scheduled to fall, then the game is over. If you somehow manage to stack enough blocked pieces up to the top of any one wall, the game is likewise over, just like in Tetris!

The movement of the pieces seems tediously slow early on, but there is the spacebar to release them to 'freefall' and after the third and fourth musical seques, the speed becomes noticeably fast!

The game comes unprotected and even encourages you to play using the copy. The protection comes in the form of access codes using the manual which is printed in English/French/German.

Let me say this: If you no longer find Tetris enjoyable, then Welltris may only rekindle the spark for a short while, but if you enjoy Tetris, I know you'll love Welltris (\$49.95 plus tax, last I saw).

GENERAL FEATURE

SILENT SERVICE STRATEGY TIPS *by Ed Salvesen, JACG*

Here is my second 'game hint', this concerning MicroProse's SILENT SERVICE. It's a World War II submarine simulation which one may purchase for both the 8-bit and the 16-bit Ataris. It comes with a manual of some fifty pages, which includes sixteen access codes, so I assume it's unprotected. I made my back-up using a sector copier.

For those who have seen and/or enjoyed the movie RUN SILENT, RUN DEEP starring Clark Gable and Burt Lancaster, this will be more of a review exercise. Here's a briefing:

There are two kinds of Destroyers you will be facing: a regular destroyer (called an akakazi in the movie) and a kaibokan (called a momo). The kaibokans have a maximum speed of eighteen knots and full destroyers have a maximum of thirty knots, all covered by the manual. The game has nine difficulty levels chosen by combinations of skill level and reality level choices. The hint I have to offer works well through skill level two. With five of the seven reality levels toggled (don't toggle number seven until you are experienced and skillful), your overall difficulty level becomes four and your highest award is achieved at about 68000 tons of enemy sunk.

The captain (Gable) in the movie uses a tactic he thinks is his only chance at taking out a full (akakazi) destroyer, known by its slang: a BOW SHOT! In the game, you may use any of ten tubes. This consists of 'aiming' your sub towards the convoy escorts and allows you to retreat (apparently) as they bear down on you. When they're inside 2000 yards, you give 'em a fish (torpedo), delivered with as much accuracy as you are capable of, and one torpedo is all it will take to sink a destroyer. Then, the convoy is yours for the picking and you will discover that one torpedo with accurate gunfire would be sufficient to sink any ship. You may also accomplish this trick using the stern tubes. (I actually use all my stern tube torpedoes as quickly as possible for logistic reasons as you will discover.) My preference in scenarios is the USS TANG or USS BOWFIN respectively.

This game uses to average \$45 at most software outlets, but now it is going for \$20 at my mail-order favorite B&C, in California.

Noise from Noyes - D. B. Noyes, JACG

On Politics

The JACG is probably as non-political a group as a group can be. We meet monthly to share "ATARIDOM'S" latest. We exist to help each other in our computing, to learn and impart ATARI knowledge; and to experience the latest available utilities, applications, accessories, games, etc. We do not, and have never in the six years of my membership, taken a political stand. Our politics are our own, and exist through the protection of our constitutional safeguards and democratic institutions. It was, therefore, a total surprise (to me) when I recently received an UNSIGNED letter last week. One could say that it was not only as unexpected as a SCUD attack, but also as mis-guided.

The gentleperson author (and I use the term loosely) took issue with my intention to make the two "SADDAM" shoot-'em-up games (which I demo'd at the February meeting) available in the JACG ST library. It appears (in this person's mind) that my making this software available to the membership indicates the following:

- 1) I am against health care for the poor
- 2) I am making fun of a mentally ill person (Saddam Hussein)
- 3) I don't love my enemy
- 4) I am against the 6th commandment
- 5) I don't have compassion, love or patience
- 6) I support hatred and retaliation
- 7) I support President Bush who is a liar re. the Iran contra affair
- 8) I support the war against Iraq instead of sanctions, and therefore am not mentally superior
- 9) I support voodoo practices
- 10) ...and additional drive!

I do not intend to provide a forum for this person; and I do not intend to argue these incredibly fantastic and absurd observations. It's amazing how much this person infers from two simple games. I like to play solitaire on my ST...Lord knows what that

means!

I will only make one observation...this person probably would have gladly carried Neville Chamberlain's bags!

ST Vice-Presidential Report

David B. Noyes

Vice-President ST - JACG

On a more mundane level...I had not yet received my February issue of START magazine, so I decided to give them (START) a call. To my surprise, I was told that the magazine was going bi-monthly (that is, every other month), but not to worry, my subscription would now last twice as long (until March 1993). Well now, the only thing that comes to my mind, the only assumption that I can come to, is that financially, and from an advertising, subscription, and content point of view, START can no longer support monthly publication...to me, this does not bode well for the future!

On the Public Domain front, I have at least a full, double-sided disk (and possibly two full disks) of Compuserve and Genie downloads, and some U.K. PD material, for John Dean's consideration relative to inclusion in the ST library. (a caveat, I have not performed a political audit or purification of the software!).

Speaking of Genie and Compuserve, it appears (to me) that there are less and less ST uploads (and therefore, less and less ST material to download), from Compuserve), whereas Genie appears to be extremely active in the ST world. One of the drawbacks I've been having with Genie, however, has been sporadic ability to access their Morristown (actually, Boonton) node. Have any of you readers experienced a similar problem?

...til next month

...Dave Noyes

JERSEY ATARI COMPUTER GROUP TREASURER'S REPORT
FOR THE PERIOD JANUARY 1 TO DECEMBER 31, 1990

Balance as of January 1, 1990

\$3,012.83

INCOME:

Membership

| | | |
|-------------|------------|------------|
| 3rd class | \$1,858.00 | |
| 1st class | \$186.00 | |
| Temp. Memb. | \$10.00 | \$2,054.00 |

Library Sales

| | | |
|--------|----------|------------|
| 8 bit | \$586.00 | |
| 16 bit | \$758.00 | \$1,344.00 |

Advertising

\$240.00

Newsletter Sales

\$2.00

Misc. Income

\$60.00

\$3,700.00

EXPENSES:

Postage

\$686.83

Newsletter

\$2,587.67

Disks for Library

\$478.65

Communications Harddisk Expansion

\$379.42

CPU Upgrade

\$371.17

Misc. Supplies

\$69.81

Bank Service Chrg(incl.Chk.Printing)

\$26.95

Special Event (meeting)

\$97.51

State of N.J. (Corp.Fees)

\$55.00

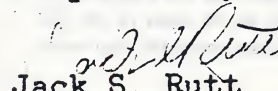
\$4,753.01

BALANCE IN NATIONAL COMMUNITY BANK 12/31/90

\$1,959.82

=====

Respectfully submitted


Jack S. Rutt
Treasurer

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RECENT DISKS IN THE JACG 16-BIT DISK LIBRARY

JACGLSEA.219 - a GAME disk

COMPANION.APP requires a joystick, color monitor, and a 520ST with no accessories loaded. The Documentation has been purposely made slightly cryptic. Decode the story and you will figure it out.

GINRUMMY.APP - This must be the most popular card game played between two people. Enough said about this game. Shareware by Charles Bailey. Low Resolution.

HEARTS.APP - This is a four handed cutthroat game. Anyone who has played the game will tell you it can be very frustrating. Built-in Help screen. Shareware by Charles Bailey. Medium resolution.

LIXHOMER.APP - You are in charge of a sleeve of bombs. You can use them to fire at a wall that is hiding an assortment of letters. Don't fire until you are sure you know the letter, however. Fast action, graphics, sound effects, etc. Children through Adult. Low resolution.

ROBOTZ.APP - The deep space exploration ship DARWIN 8 has been invaded by hostile alien robots. As the last surviving crew member it is your job to deal with the problem. If you like 'shoot-em-ups', you'll like this one. Low resolution.

STRENZ.APP - Hey! Here come the cops! You'll like this little accessory. Any resolution.

TAIPAN.APP - Travel the world during the early 1800's and trade in 15 different items in 15 cities as you engage in combat with enemy ships. This shareware program is loosely based on the game Taipan written for Radio Shack computers, but is much larger and more complex. Mouse interface - color only.

JACGLSEA.220 - a UTILITY disk.

133CONS.APP - This is a collection of 135 Desk Top Icons for NeoDesk by Lee W. Steinebach. Enjoy!

CHEETAH2.APP - Cheetah is designed as a high speed file copying utility. Hard Drive users will find it the most useful, however it does fully support floppy drives also. Effective transfer rates vary depending on the hardware and the data being copied. Hard drive users can expect to see transfer rates ranging from 6 to 14 Mb/Min, averaging about 9 Mb/Min.

FLASHDISK.APP - Flashdisk is a reset-proof ramdisk for all ST/MEGA STacy/STe plus auto-copy option. It also corrects the memory bug on the STe (with 2.5 Mh the system announces 4Mh). You can set a size from 10 Kb till 4Mb. It must be started from the AUTO folder.

GOGOST23.APP - GoGo-ST is a replacement for the file selection windows of the normal GEM desktop. With a single click of the mouse you can run a program or load a document into an application without the tedious search through folders and drives. Shareware by Mark Cawthorn of Macromat Shareware who asks for a \$5.00 Shareware contribution which will get you the latest version and a Manual.

KXPSET.APP - KXPSET uses these commands to

set most of your printer's parameters quickly and easily. Although written with the KX-P1124 in mind, KXPSET should work with other 24-pin printers as well as with most 9-pin printers such as the Epson FX. KXPSET will run on any ST or TT, in any size screen and in any resolution except ST low-res or TT 256-color mode. You may run KXPSET as a stand-alone program or as a desk accessory: simply rename the file to .PRG or .ACC to suit your needs. KXPSET uses about 23K of RAM when running as an accessory.

MACCEL3.APP - MACCEL3 (release version 3.3) is quite improved over MACCEL2, the previous version of the Atari mouse accelerator. The most important improvements for you to know about are that it does neat stuff on Stacy, and it knows about the extra colors it has to black out on a TT. For those that don't know, the Atari Mouse Accelerator is a nifty little program that runs in your AUTO folder that will speed up the movements of your mouse and is also a handy screen saver. Low, Medium and High resolutions.

MINIBACK.APP - Use the fileselector to choose the files from your harddrive to copy to the floppy when you run the back up part of MINIBACK. Hit CANCEL when you are done. At the next prompt, hit any old key (but "M") and the files you chose will copy to the floppy automatically fast and easy. That's it! You can then run MINIBACK.PRG any time that floppy is in drive A and those files will be copied (hacked up) to that floppy without any interference from you.

MONOMON.APP - Monomon, version 2.2 from Germany, is a full-blown disk-editor and utility program as good as most of the commercial programs on the market. Not only is it a disk-editor, it formats, copies, checks for disk viruses, etc. It has been translated into English. Medium resolution.

OSCAN.6LAPP - This is an update to OSCAN.PRG that lets you work with the oversize monitors. It corrects the 50/60 Hz problem in the previous issue, and performs well in all resolutions.

PURGER.APP - This program erases all the files on a floppy disk, FAST. No matter how many files are on the disk, they are deleted in less than five seconds. Caution should be exercised in using this program. Once a disk has been purged, there is no way to recover the information—not even with UNDELETE.

REBSHELL.APP - The Rebel Shell provides you with an easy interface to the ARC, LHarc and ST-UnZip programs. Combined with Codelead Software's HotWire (v2.0 and above), arcing, unarc'ing and the like was never quicker and easier. And perhaps best of all, unlike other shells, this one is 100% configurable by you, the user!

SENTRY2M.APP - This is the Monochrome version 2.0 of log-on software to track the time and date you access your computer.

SISENTRY2M.APP - This is the color version of SENTRY2M.APP.

STATUS.APP - STATUS is a small box of information about your system. STATUS will

display the amount of free memory, the current time and date, it will show if GDOS is installed in the system, and if present the status of your blitter chip. STATUS may be installed as a desk accessory or run from the desktop as a program, simply by changing the STATUS file name extender to the type desired, (i.e. .PRG or .ACC).

STMIRROR2.APP - ST Mirror was created in order to help you protect your hard drive from a virus or accidental erasure of the Boot, FATs and Directory sectors of any hard drive partition. We do this by creating two data files from the information found on your hard drive. One file contains the Boot, FATs and Directory sectors while the other contains a complete root directory listing of the mirrored partition.

SYSINF.APP - Atari ST System Information (SYS_INFQ.PRG) version 1.02 will display a list of internal information about your Atari ST. This program is Public Domain and NO fee can be charged for it. Click on the FULL WINDOW icon in the upper right corner of the window and you will be prompted with an alert box to print the System Information to your printer or to Cancel the operation.

JACGLSEA.221 - an APPLICATION disk.

CONSYNT.APP - contains ACCOMPANIST, a 16 Voice Sequencer for use on any model of ATARI ST. It works with either monochrome or colour monitors. On a 520 there is room for over 8000 notes (note-on + note-off or other MIDI event), and on a 1040 over 30000 notes.

DESDDEM2.APP - This is a DEMO of Deluxe Paint for the ST, by Electronic Arts, which will use the 4096 colors available on the STe and the TT. It also will run with the 16 colors of the 520 & 1040 ST. The Magnification mode lets you work pixel by pixel.

EASYTEXT.APP - This is the PD (Shareware) Desk Top Publishing software that you have been waiting for. EASY TEXT has been designed to be easy to learn and intuitive to operate. Full advantage is taken of usual GEM features such as windows, drop-down menus and dialogs/forms. There is an example EASY TEXT page which can be viewed before 'getting into' EASY TEXT which will give some idea what EASY TEXT can do.

JACGLSEA.222 - an APPLICATION disk

3DLETTER.APP contains Shadow Letters, by Mr. Albert Baggett. Shadow Letters is a quick and easy color graphics utility that will prove useful to people who need to create electronic displays. With simple manipulation, the user can design stand-alone displays that can be used as ice breakers at parties or congratulatory messages and screen graphics that can be used as titles for programs done in GFA BASIC.

GRAMSLAM.APP checks documents for incorrect, awkward, or wordy phrases. When it finds a problem in your document, GramSlam describes the problem for you and offers a suggestion for improvement. This a Demo version by Phil

RECENT DISKS IN THE JACG 16-BIT DISK LIBRARY

Comeau Software. Registration gets you a copy which eliminates the built in 10 second delay after each operation. High and Medium Resolution.

KEPCOEDLAPP Kepeco Edit was written to provide powerful editing capabilities to software workstations. It is friendly, fast and flexible. Features include: Multiple file editing, UNIX regular expression parsing for search and replace, Keyboard macros, Reverse video cut and paste within or between files, Most editing functions accessed through a single keystroke, Large file handling, Unlimited undo, and Online help. Shareware.

KTEXTAPP is a text file reader with a difference. Besides allowing you to read a text file in an easy manner, it also allows the text file to contain VT52 commands, display up to 4 Degas picture files or Pixel Perfect files, play XBIOS 32 music files, and give the ability to append text files. High & Medium resolution. Freeware.

PAPERLESSAPP This is an accounting program that does not generate any hard copy whatsoever. You view graphs and reports on the screen only. Even without massive reports to muddle through, the Paperless Accountant can be a useful utility.

TELEBASEAPP A fully GEM-based phone/fax number manager for Mega ST and Atari ST computers. It aids users in storing and retrieving phone/fax numbers, dialing out numbers (for users who own a phone modem) and keeping important notes together with phone/fax numbers. Copyright (c) 1990 Ray Matters.

JACGLSEA.223 - an UTILITY disk.

AREALXAPP Now you can have a simple hardware and software combination which will automatically set the time and date. Software is provided which will set the clock and display the time and/or date. Even if you do not have a module, the accessory can still be used to display the time.

DCLEFTY A freeware program brought to you by Double Click Software, programmed by Michael B. Vederman. What is DC LEFTY? Well first of all, let's just say it isn't for all of us. DC LEFTY is for the left-handed Atari users. DC LEFTY swaps the LEFT and RIGHT mouse buttons. So now when you press on the right mouse button, it thinks it is a left mouse button, and vice-versa. All resolutions.

FAST_FMTAPP This is a very fast format program. It will format a disk in 18 seconds, but the disk should be a new one. This is ideal to have as an ACC as you can run it when you need it.

FLOPCATAPP The program assumes a sequential list of disk numbers starting with 1. Click on 'Add disk' and you will be guided through the cataloging process. You can add comments of up to about 55 characters to any file listed in the catalog.

FLXFASTAPP manipulates executable program files so that they may be "fast loading" under TOS 1.4 and above. It is suggested you read the "MAKEFAST.TXT" file contingent with Atari's "MAKEFAST.PR" for further information.

FORMATAPP This program is useful for formatting, copying, and testing disks. In version 1.9 you

get the following functions: - Format Disk - Copy Disk - Test Disk - Fastload Format - Scan Disk - Erase Disk - Connect Drive B (in case you had it turned off when you booted up). Excellent! Med. & High Rez.

MOSE_TRICKAPP Mouse Tricks from the U.K. is a desk accessory mouse utility that gives the user extensive control over mouse movement and menu style, and uses the right hand button to provide a range of special effects. An optional screen saver is also included. Mouse Tricks also contains a text reading utility, Read Text, (with find, position mark, block print and save functions) that permits the user to load, read and switch between as many as eight text files within any program that allows access to desk accessories. In the demonstration version of Mouse Tricks the right hand button special effects and reporting modes are disabled after about 20 minutes running time. All Resolutions.

KAMPLSIZAPP RAMPLUS is a combination ramdisk and print spooler with a few other features included. There is also a Mouse Doubler, Screen Saver, and a GEMDOS fix that will increase the storage of all your floppy disks by 2K. Shareware by John Harris. All Resolutions.

STARSTRKAPP Star-Struck is a screen saver with a difference. Instead of just blanking your screen after 3 minutes, it smoothly fades it to black, and then fills it with a repeating burst of stars exploding from a central point. Not only that, but the stars are in colour too (assuming you have a colour monitor). All resolutions.

STATXAPP The STATISTICIAN is a GEM based program/accessory which reports on the status of your ST/MEGA ST computer system and disk drives. The STATISTICIAN has "functionality-duality". The same file may be used as either a program or desk accessory by simply changing the name of the file extender to PRG or ACC.

VAULT20LAPP VAULT has one purpose - to protect your valuable programs and data on a hard disk from loss. It automates and speeds up the backup process, reducing the chance for human error and making it easy for you to do on a regular basis. VAULT is special because of its advanced user interface and integrated floppy disk caching scheme which speeds up the writing of backup disks. It is totally GEM-based and contains a comprehensive help system. Copyright FREEWARE. All resolutions.

JACGLSEA.224 - an APPLICATION disk.

ARTST22APP This is an easy to use, full featured, drawing program that operates in all resolutions. Among the program's many features are: line drawing, squares, circles, area fills, text, copy & paste, and fine pixel editing. Art-ST uses all of the available memory to support multiple picture buffers (A Mega ST4 can have more than 110 buffers). Frame animation using these buffers is also supported! Shareware by Robert M. Birmingham.

BIOGRAPHAPP Your personal biorhythm analysis, based on your birth date, is calculated by the 'BIO-GRAPH ELITE' program. It accurately locates

the positions of your three cycles throughout the specified calendar year, letting you plan your day-to-day activities to your best advantage. All resolutions.

ESTIMATEAPP Construction Estimator ver. 1.8 COLOR This is the latest update to the construction estimation program. You will find a lot of new changes to the program. Saving/loading estimates are now possible, you can also save estimates in ascii format, this will let you load estimates into a word processor, so you can make custom printouts.

IFF_CONVAPP IFFCNV can handle _any_ IFF file - HAM mode, high resolution, interlaced, monochrome, color - doesn't matter. IFFCNV can read Spec512 files and convert them to any of the output formats. And IFFCNV will soon handle GIF files - Compuserve's new graphics standard.

IMG_PRTAPP This is a new version of IMG_CATM. This program is a GEM image file printer similar to IMG_CAT by Chet Walters, but this program is free. It places 12 images per page along with the name of the image and its size. It can handle up to 12 pages of images in the path you select. The program will also print the path and a user editable title on the top of each page.

KIDCOLORAPP KidColor is a learning game for 3-7 year olds. It is a simple program using the mouse to point at boxes that correspond to the color inside a box on the screen. There are sounds and special effects to keep the young one interested. Shareware. Low resolution.

MEGABITAPP MegaBlit is a hi-res paint program that works in all resolutions on all STs. It is window based, and uses the scroll bars to move around the work area, which is many times bigger than the actual screen. It also has features not found on any paint programs. Best of all, MEGABIT IS FREE so give it to anyone you know that needs it. By Darck Mihocka.

STUDIO15APP Sprite Studio is a low-res painting program written in GFA Basic that incorporates several non-standard features useful in creating sprites for animations as well as games. Sprite Studio also has the ability to load any file as graphics (not just DEGAS or Neochrome pictures). Each of the program's functions are fully icon-driven. By Cory Chapman.

TAC_CATAPP This is NOT designed to act as a floppy/hard disk file cataloger (like the excellent "SuperDirectory" from Michtron). "TAC-CAT Librarian" is for those of you who are involved in the process of selling floppy disks.

VIEWGIF8APP VIEWGIF allows your ST to show graphics created on a PC, an Amiga, whatever. Even if the original image has more colours or pixels than the ST can display, it also allows you to convert your Atari ST images into GIF format for exchange with other systems. VIEWGIF is GEM based and operates in all three resolutions. Images are displayed in scrollable windows. Once an image is loaded it can be saved in NEO or Degas Format. The image can also be cropped and shrunk to fit the ST screen. VIEWGIF also allows a GIF image to be directly transformed into AIM and Spectrum 512 pictures.

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VT 200 Emulation -
as terminal

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